

# Skiploom



Grass

Flying

► Jumpluff at :L5

HP:        
6

Abilities: Fly, Flash  
Size: Tiny

No. S16

Attack d6  
Defence 3  
Speed 4  
Special d8

## Weaknesses & Resistances:

Normal

Fire

x2

Water

-1

Electric

Grass

-1

Ice

x2

Fighting

-1

Poison

x2

Ground

-1

Flying

x2

Psychic

Bug

Rock

x2

Ghost

Dragon

Pound

Normal

d4



Absorb

Grass



d4



:L1

Deals 1 hit. Recovers HP equal to the HP the target lost as a result of this Move.

PP:

Strange Powder

Grass



d4



:L2

1: Paralysis. 2: Poison.  
3: Confusion. 4: Sleep.

PP:

Healing Pollen

Grass



d6



:L2

Recovers 2 HP from this Pokémon and each target.

PP:

Leech Seed

Grass



d6



:L3

Each Pokémon adjacent to the target recovers 1 HP. The target loses that HP.

PP:

Slam

Normal

d10 !3



:L4

PP:

Mega Drain

Grass



d6



:L5

Deals 2 hits. Recovers HP equal to the HP the target lost as a result of this Move.

PP:

Solar Beam

Grass



d4



:L6

Charge for one round, then try to use this Move on the next. Deals 5 hits.

PP:

1

4

6

7

8

9

10

15

20

21

22

31

32

39

44

50